

## Transportation

*School begins 8:45am~School ends 3:45pm*



**PARENT DROP OFF\*\*** is located on the k playground.

The children will play on the playground until the bell rings and will line up by our classroom door---it is the middle door. Please remember there will be wonderful staff members there to supervise the children starting at 8:30am, so bring your child to school after this time. If you are dropping off your child late, you'll need to stop at the office first before walking down to the classroom.

**PARENT PICK-UP\*\*** is located at the front lobby. I or an assistant will be walking the children to you at the end of the day. Please wait in the lobby so that the hallways are clear for all children to exit safely.

**BUSING\*\*** The transportation department will be contacting you with information regarding the time your child will be picked up, dropped off and will give you your child's bus number. I know busing is a point of concern for many parents. To ease your mind, please be aware that staff members will be greeting and directing the children when they arrive to and leave from school. At the end of the day, we have responsible fifth grade buddies that will take the children to their appropriate buses. This continues all year long. Older siblings are not allowed to pick younger siblings up. Each child that rides the bus will have a bus tag attached to their backpack on the first ride home. Please keep this tag on for the entire school year. Take time to talk with your child regarding these procedures, your positive support and patience will help reassure them.

**NOTE:** *A School Board ruling does NOT permit kindergarten students to ride the bus home to a friend's house. Even if you supply a note, the driver cannot allow this.*

**CHANGE IN TRANSPORTATION\*\*** If you are changing modes of transportation for your child on a given day, please write a note to me or call the office and they will relay the message. WE will not switch transportation plans based on a student telling us.